

Project Dragonfly Tech Preview Known Issues – November 2009

General Issues

- Refreshing the browser without saving edits when prompted may cause those edits to be lost. It is always recommended to save your design when prompted to prevent potential loss of your design edits.
- In some text boxes that accept user input such as the Level Properties or Room Label boxes, some non-English characters cannot be typed into the text boxes directly. Using CTRL+V to paste these characters into the text boxes does provide a workaround to this limitation.
- Content currently available in the Catalog is limited (e.g. the Catalog does not currently have electrical outlets / switches or window treatments as well as limited dining furniture and other items.) However, we are updating the catalog on an ongoing basis, so it's likely that you'll see additional content being added over time.

Adding / Positioning Objects in 2D:

- When clicking on "build" objects such as walls, doors, and windows that are located close to the top of the design window, the Delete and/or Wall Demolish tool may appear off-screen, with only the leader line to the selected object visible. To access the controls, use the pan and/or zoom controls to adjust the view and then reselect the object.
- At lower zoom levels, smaller objects such as artwork that should attach to walls cannot be attached or become detached when the wall is moved. To workaround this issue, zoom in to a higher zoom level and then attach/reattach the object(s).

Viewing Content in 3D View mode

- Objects such as pillows, table lamps, computers that are placed on top of other objects in 2D (Top View) mode may not always appear at the correct height when viewed in 3D. This is a feature that is still under development and as such, we will be addressing these items on a case by case basis.
- For larger, multi-room designs, your 3D viewing and rotation performance may appear sluggish the first time that you navigate around your design.

Working with Landscape objects

- If any part of a tree, plant, or other object placed outside of a room extends beyond the boundary of a landscape area, the object will not appear in the thumbnail when the design is saved. The object(s) will still appear in 2D and 3D views when the design is opened, however. To capture all outside objects in the thumbnail, drag the boundary of the landscape area(s) so that all exterior objects are fully contained within the defined landscape area(s).

Exporting Designs to other file formats

- When exporting a design to either RVT or DWG format, certain objects may not display when viewed in Revit or AutoCAD if those objects don't map to a similar object in the Revit or AutoCAD standard object libraries.
- Branded Dacor content as well as landscape elements will currently not display when exported to either RVT or DWG format.
- Most resizable items will not display or will show up rotated or incorrectly sized when exported to either RVT or DWG format.
- When exporting designs from Dragonfly, materials, textures and colors are not exported.

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Sharing Designs

- If you use the “Share this design” functionality in Project Dragonfly to share a design to your account on MySpace.com, the link that gets generated on the site will not work. Unfortunately, there is no known workaround for this issue at this time.

Issues specific to Mac users

- [Mac]: To apply paint or wall treatments to a single wall in 3D view, drag the paint or wall paper swatch over the wall you wish to apply it to and then hold down the Command key before you release the mouse button.